Daniel Liu

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EDUCATION

Rutgers University

Bachelor of Arts in Computer Science

Huaxia Edison Chinese School

Chinese Proficiency Test Level 5

EXPERIENCE

Computer Support Technician (Work-Study Program)

Rutgers University

- Responded to and resolved requests for computer assistance, troubleshooting hardware and software issues to ensure optimal system performance.
- Performed configurations of computer systems and established network connectivity, including support for mobile devices and video conference systems.
- Provided technical support for various operating systems and applications, demonstrating strong knowledge in computer maintenance, repair, and relevant software/hardware programs.

Incoming Software Engineering Fellow at Headstarter AI

Headstarter AI

- Built 5 AI apps and APIs using NextJS, OpenAI, React, and Firebase.
- Developed projects from design to deployment leading 4+ engineering fellows using MVC design patterns.

• Coached by Amazon, Bloomberg and Capital One engineers on Agile, CI/CD, Git and microservice patterns

Nights and Weekends Season 5 Builder

Buildspace

- Dedicated 10 hours per week over 6 weeks to develop a project that gamifies learning experiences, enhancing user engagement through interactive study games.
- Collaborated with a team of 5 to transform an initial idea into a functional application, focusing on integrating keywords and definitions into an engaging game format.
- Contributed to project development and presentation in preparation for demo day, showcasing the application's potential impact on learning.

Office Assistant (Work-Study Program)

Rutgers University

- Assisted students by managing data entry tasks related to lost keys, keycard replacements, and room change procedures.
- Provided administrative support by answering phone calls, responding to email inquiries, and assisting faculty, students, and staff.

Projects

KnowJoy | 60 Hours | *HTML*, CSS, JavaScript

- Created and deployed a cloud-hosted webpage on Render.
- Visualized GitHub data to illustrate team collaboration and code versioning.
- Implemented a "Contact Us" page with Material Components for direct communication.

Pantry Tracker | Headstarter AI Fellowship Project | Next.js, Material-UI, and FirebaseJune 2024 – September 2024

- Built a real-time inventory management system for food items using Next.js, Material-UI, and Firebase.
- Developed features to add, delete, and update pantry items, enhancing user efficiency.
- Integrated search and filter functionalities for easier navigation of inventory.

Technical Skills

Languages: Java, Python, C/C++, JavaScript, HTML, CSS, MATLAB, SQL, LaTeX Frameworks: React, Node.js, Next.js **Developer Tools:** VS Code, Eclipse IDE, Git Interests: Coding, Reading, Volunteering, Video Games, Robotics

July 2024 – September 2024

June 2024 – August 2024

Remote

Remote

Sep. 2023 – May, 2024

New Brunswick, NJ

June 2024 – August 2024



New Brunswick, NJ Sep. 2023 - Present

Sep. 2017 - June 2021

New Brunswick, NJ

November 2024 – Current

Edison, NJ